

# DETECTION OF PHISHING WEBSITES USING MACHINE LEARNING

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**Abstract** - Phishing is a technique widely employed to deceive unsuspecting people into exposing their personal information by means of fake websites. Phishing website URLs are made with the intention of collecting user data, such as usernames, passwords, and details of online financial activities. Phishers use websites that are semantically and visually identical to those authentic websites. By using anti-phishing technologies to recognize phishing, we may inhibit the rapid evolution of phishing strategies caused by the rapid advancement of technology. To prevent phishing efforts, machine learning is used as a powerful tool. The four techniques used in this paper are AdaBoost Classifier, XGBoost Classifier, Random Forest Classifier, Gradient Boosting Classifier, and Support Vector Machine (SVM).

**Key Words:** AdaBoost Classifier, XGBoost Classifier, Random Forest Classifier, Gradient Boosting Classifier and Support Vector Machine (SVM).

## 1. INTRODUCTION

Phishing is the risky illegal behavior in online world. Phishing efforts have considerably increased over many years as many people utilize the online services given by governmental and private institutions. When con artists discovered a profitable business model, they did so. Phishers use a range of methods to target the unwary, including voice over IP (VOIP), messaging, spoof links, and fake websites. It's simple to create a fraud website that is similar to real website, but it's not. Even the information on these websites would be identical to that on the genuine versions. The target of these websites is to gather user information, such as account numbers, login credentials, debit and credit card passwords, etc. Attackers also pose as high-level security measures and ask users to respond to security questions. Those who respond to those inquiries are more likely to fall victim to phishing scams. Many investigations have been done to stop phishing assaults by various groups throughout the world. By identifying the websites and educating people to recognize phishing websites, phishing assaults can be stopped. Machine learning techniques are the best ways to spot phishing websites.

One of the key techniques assisting artificial intelligence is machine learning (AI). It is founded on algorithms designed to comprehend and recognize patterns from massive amounts of data to build a system that can forecast anomalous behavior and occurrences. It changes over time as it picks up on typical behavioral tendencies.

## 2. LITERATURE REVIEW

A thoughtful piece of writing known as a literature review communicates the information that is currently available, including significant findings and theoretical and methodological commitments to a particular subject.

M. Somesha et al. investigated the architecture of a system that comprises of feature collection, feature picking, and classification procedures. A list of website URLs are used as input to the feature collector, and it pulls the required features from three sources (URL obscuring, anchoring text and other sources based). The obtained features are then fed into the IG attribute positioning algorithm. The proposed model's drawback is that it depends on external services, which means that if these services aren't available, work performance would be limited. Moreover, the suggested model could be unable to identify phishing websites that replace textual content with embedded objects [1].

A very successful phishing website detection model (OFS-NN) based on neural network technology and an appropriate feature selection method was addressed by Erzhou Zhu et al. A sign termed feature validity value (FVV) has been constructed in this suggested model to evaluate the effects of each of those parameters on the identification of such websites. An algorithm is now being built to find the best features on the phishing attacks based on this recently created sign. The issue with the neural network greatly lessened by the selected strategy. The issue of the neural network's over-fitting will be greatly reduced by the chosen algorithm. The neural network is trained using these ideal attributes to create an ideal classifier that can identify phishing URLs. Nevertheless, the problem is that the OFS must continually gather additional features due to the expanding number of features that are vulnerable to phishing attempts [2].

Derek Doran and Mahdieh Zabihimayvan talked about the Fuzzy Rough Set (FRS) theory, which was developed into a tool that selects the best features from a small number of standardized datasets. Afterwards, a few classifiers receive these features in order to detect phishing. A dataset of 14,500 website models is used to train the models in order to examine the feature identification for FRS in developing a common detection of phishing. Nevertheless, disadvantage is that the method's unique properties are not stated [3].

Even though the efficiency of the system will be heavily dependent on idea of the features, Peng Yang et al. offered a theory that discussed feature engineering is a crucial part in discovering answers for detecting fake websites. The constraint is in the amount of time it takes to gather these features, Even the attributes obtained from all of the different aspects are acknowledgeable. The researchers have suggested many aspects of fraud detection feature perspective that focuses on a quick detection method by utilizing deep learning to address this flaw (MFPD) [4].

According to T. Nathezththa et al., a triple-phase identification system dubbed the Web Crawler based Phishing Attack Detector (WC-PAD) has been proposed to accurately find the instances of phishing. The classification of phishing and legitimate websites is done using the web's content, web traffic, and website URL as input attributes. Nevertheless, the disadvantage is that it takes time because there are three phases, and each website must go through them [5].

To find which website is real or a fake site, C. Emilin Shyni et al. discussed. This is a creative way to find these websites by using the Google API to intercept all of the hyperlinks on the current page and creating a parse tree out of all of the hyperlinks that were intercepted. Here, parsing starts at the root node. If a child node has the identical value as the root node, it uses the Depth-First Search technique to find it. The disadvantage, however, is that both false positive and false negative rates are high [7].

### 3. PROBLEM STATEMENT

To design and develop a system that should take less time to detect phishing websites so that it can accurately and effectively classify websites as real or fraudulent.

### 4. EXISTING SYSTEM

To stop phishing assaults, a method based on web crawling was created. It employs three phases for detection, using the input elements of URL, traffic, and online content. The disadvantage is that it takes time because each website must go through three stages.

A method called Fuzzy Rough Set (FRS) was developed to help users to choose the best attributes from a small number of standardized datasets. Nevertheless, the disadvantage is that the method's unique properties are not stated.

### 5. PROPOSED SYSTEM

Machine learning is an innovative and popular technology that has a wide range of applications in society and can handle massive amounts of data as well as refined and updated algorithms.

The dataset is submitted to the proposed system, where attributes like IP Address, Tiny URL, URL Length, URL Depth and others are extracted from the dataset. Among the machine learning techniques, the system uses AdaBoost, Random Forest Classifier, XGBoost, Gradient Boosting Classifier, and Support Vector Machine (SVM). Random Forest Classifier is the algorithm that most accurately determines whether a website URL is legitimate or fraudulent.

### 6. OBJECTIVES

- To create a model that can identify phishing websites from legitimate websites.
- To use different machine learning methods to train model to produce accurate and effective results.

### 7. METHODOLOGY

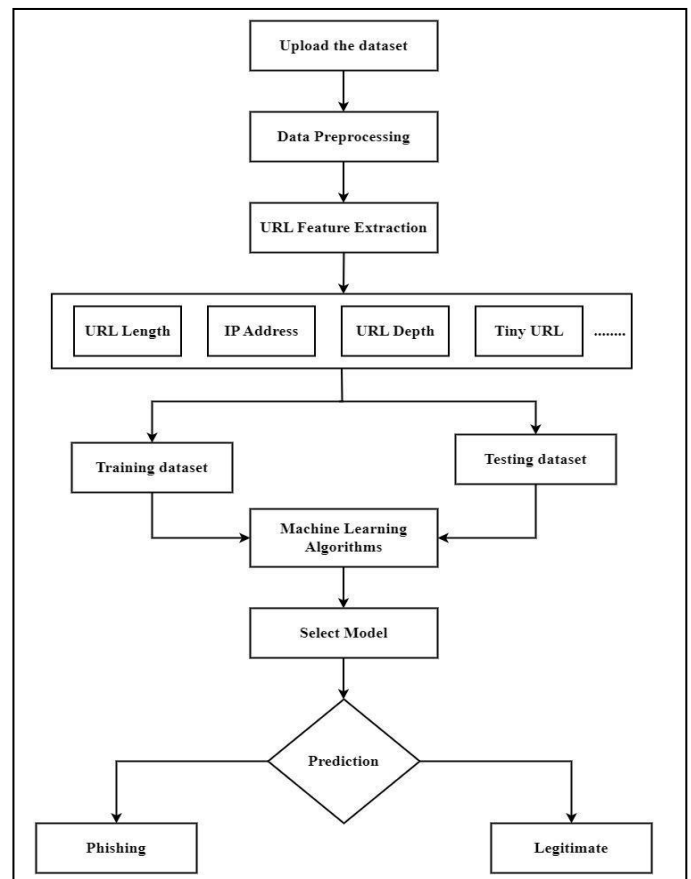


Fig. 1: System Architecture

#### I. AdaBoost Classifier Algorithm:

The AdaBoost classifier, commonly referred to as adaptive boosting, is a machine learning ensemble technique. Adaptive boosting is the process of redistributing the weights to each instance, giving larger weights to instances

that were incorrectly identified. Boosting is used to reduce bias and variation in supervised learning. It is based on the idea that learners make progress in sequential manner and in stages. Except for the first, every learner after that is created from a previous learner. Iterative construction is used to integrate a number of weak classifiers to produce a strong classifier with high accuracy.

AdaBoost must adhere to two requirements:

1. Interactive training of the classifier using a variety of weighed training samples is recommended.
2. By reducing training error, it seeks to offer a superb fit for these samples in each iteration.

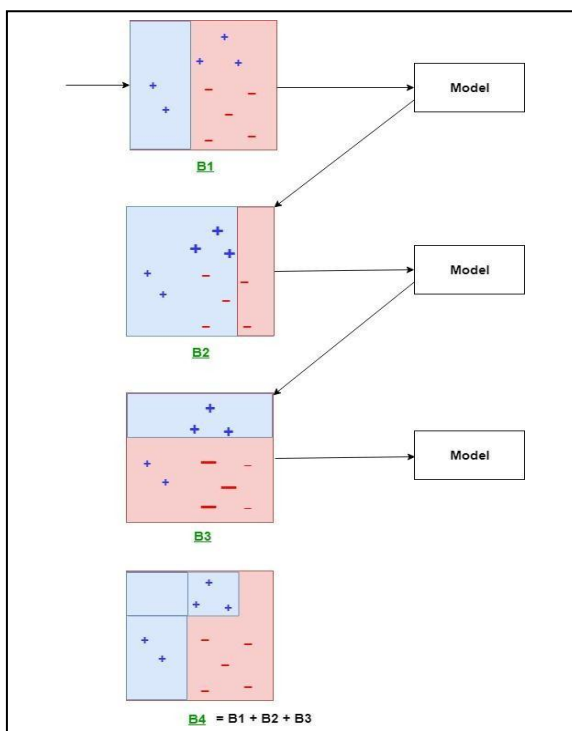


Fig. 2: AdaBoost Classifier Algorithm

### II. XGBoost Classifier Algorithm:

The acronym XGBoost stands for Extreme Gradient Boosting. It is an elaborated gradient boosting library developed to be extremely accurate, versatile. It uses machine learning methods using Gradient Boosting framework. One of the important features of XGBoost is its efficient handling of missing values, which enables it to handle real-world data with missing values without necessitating a lot of pre-processing. Moreover, it has built-in parallel processing functionality, making it possible to train models quickly on large datasets. Additionally, by allowing for the fine-tuning of multiple model parameters, it is very versatile and facilitates performance optimization.

XGBoost is an extended version which was developed expressly to boost speed and performance. One of the important features of XGBoost is its efficient handling of missing values, which enables it to handle real-world data with missing values without necessitating a lot of pre-processing. Furthermore, XGBoost has built-in parallel processing capabilities that lets to train models on huge datasets quickly. It has ability to work with large datasets and offer cutting-edge performance in numerous machine learning tasks including classification and regression.

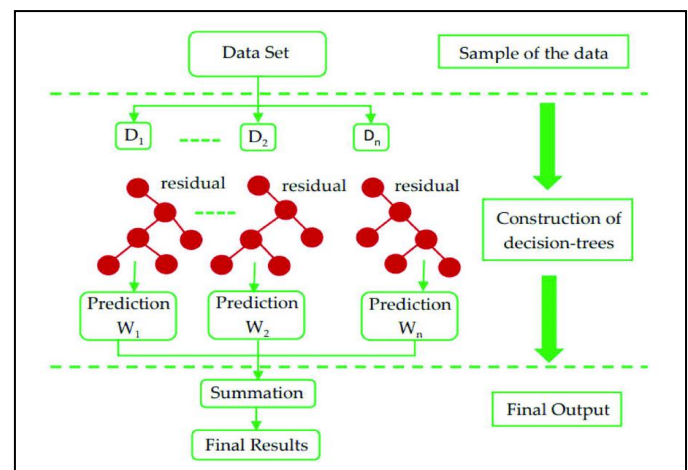


Fig. 3: XGBoost Classifier Algorithm

### III. Random Forest Algorithm:

The Random Forest Algorithm, which is far less sensitive to training data, consists of a number of random decision trees. Creating a new dataset from the original data is the first step in building a Random Forest. The act of creating new data is known as bootstrapping. Afterwards, a random selection of features will be utilized to train each tree. Each decision tree is constructed and then given a new data point. The next step is to merge all of the trees. As it's a classification problem, decision of the majority is followed. Aggregation is the phrase used to describe the process of integrating all decision tree outputs. In Random forest, aggregation occurs after bootstrapping.

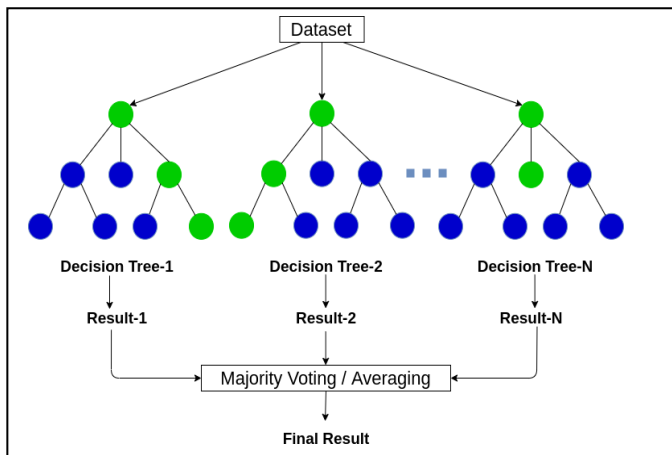


Fig. 4: Random Forest Algorithm

#### IV. Gradient Boosting Classifier Algorithm:

This gradient boosting algorithm is the most used algorithm in the machine learning field because it makes less mistakes and is widely known. It is used to accurately predict errors in the system and also used to lessen the errors.

The base estimator in the gradient boosting process cannot be identified, unlike the AdaBoost algorithm. The Gradient Boost algorithm's default finder, Decision Stump, is fixed. The gradient boosting algorithm's n estimator can be adjusted, just like AdaBoost. The default value of n\_estimator for this algorithm, however, is 100 if we do not specify a number for it. It will forecast categorical variables and also continuous variables.

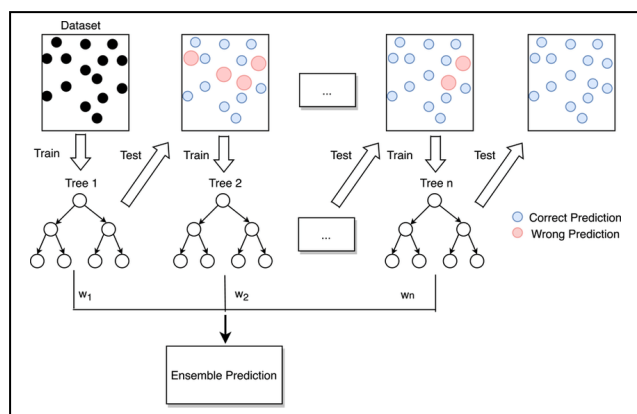


Fig. 5: Gradient Boosting Classifier Algorithm

#### V. Support Vector Machine (SVM) Algorithm:

Support Vector Machine is liked by everyone and it is used everywhere to solve the problems. The main purpose of SVM is to create a boundary that divides the system into subparts which will help us to find answers and the boundary is called as Hyperplane.

Using Hyperplanes and Support vectors in the SVM algorithm:

1. Hyperplane: It is feasible to divide classes into a variety of lines or decision boundaries into multi-dimensions, but it is necessary to find the decision boundary which is best for categorizing the data points. This ideal boundary is known as the SVM hyperplane. Given that the dataset's features define the hyperplane's dimensions, a straight line will be the hyperplane if there are just two features. In addition, the hyperplane will only have two dimensions if there are three features.
2. Support vectors: The closest data points or vectors near the hyperplane and those that have an impact on the plane's position are referred to as Support vectors.

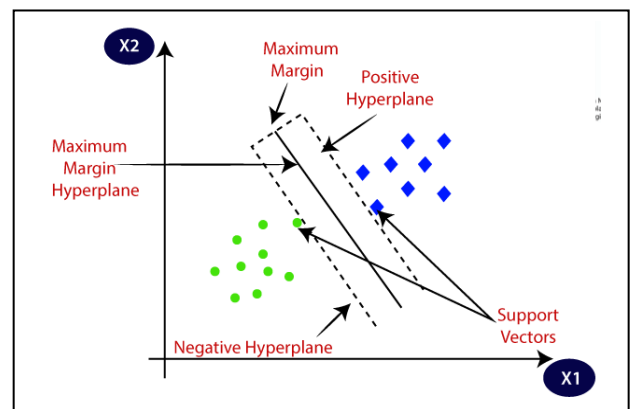


Fig. 6: SVM Algorithm

### 8. EXPERIMENTAL RESULTS

In order to assess whether a given URL is real or phishing, the system is given a dataset of URL attributes including IP Address, URL Length, URL Depth, Tiny URL, etc. and the dataset is trained using various machine learning algorithms. The system processes, analyzes the given URL and gives the result whether the website is phishing or legitimate.



Fig. 7: Home Page

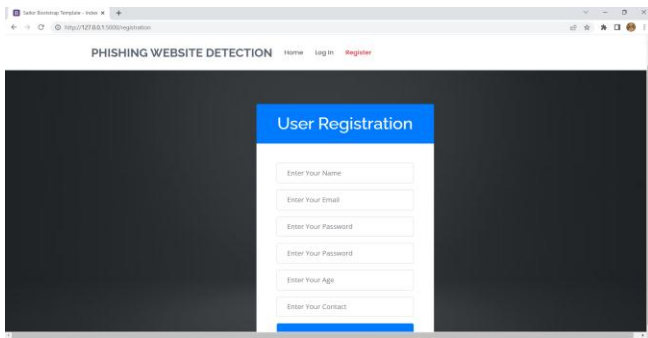


Fig. 8: User Register Page

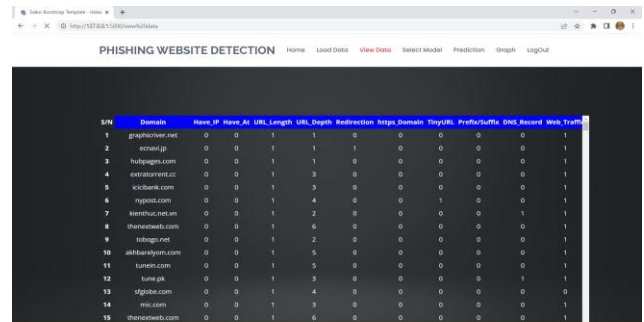


Fig. 12: View URL Dataset page

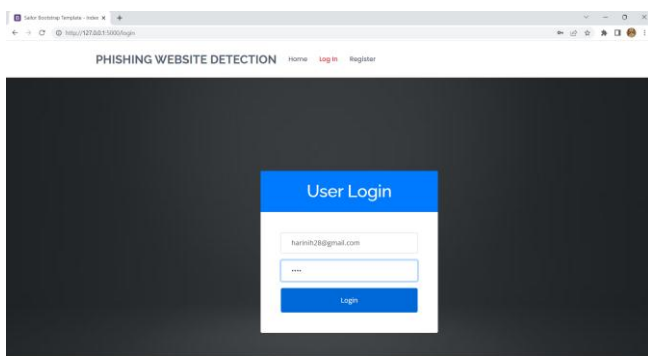


Fig. 9: User filling the Login Page

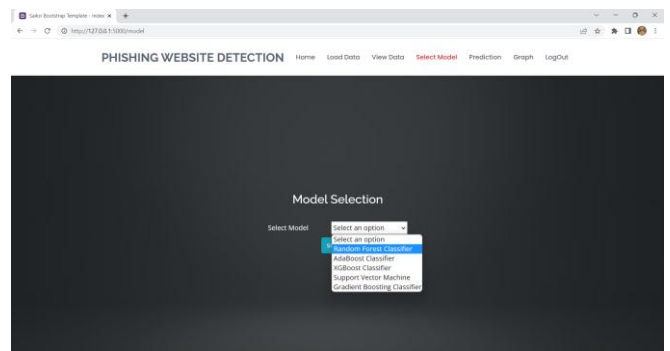


Fig. 13: Select Algorithm Model Page



Fig. 10: Welcome page is displayed when user logs in

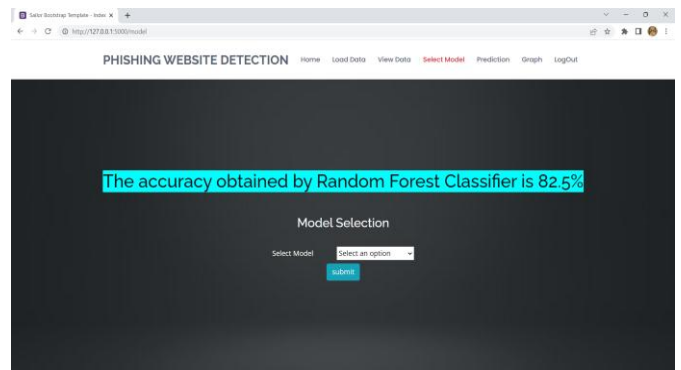


Fig. 14: Accuracy of the Selected Random Forest Algorithm

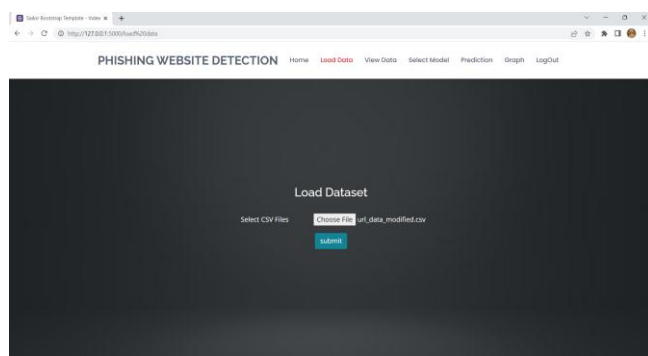


Fig. 11: Load URL Dataset Page

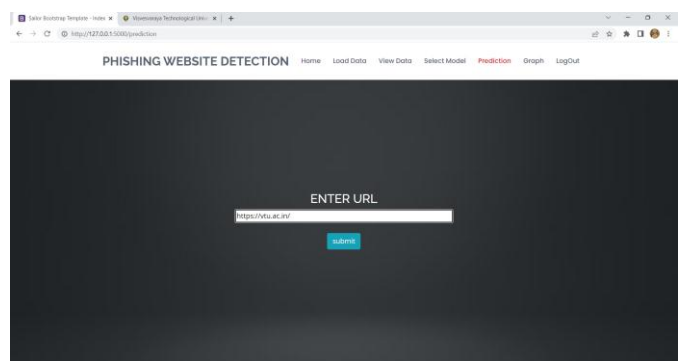


Fig. 15: Legitimate website URL is given by the user

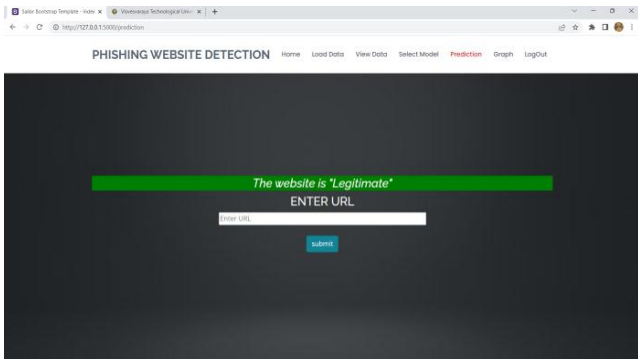


Fig. 16: The given URL is classified as Legitimate

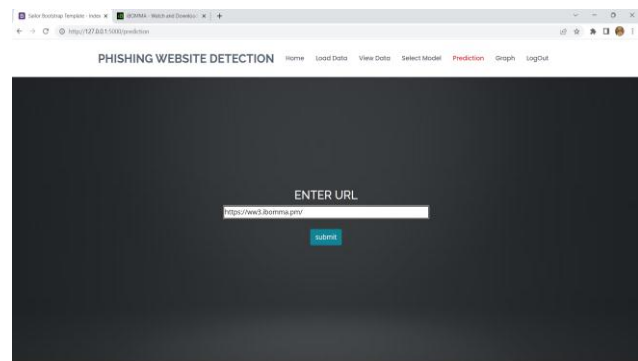


Fig. 17: Phishing website URL is given by the user

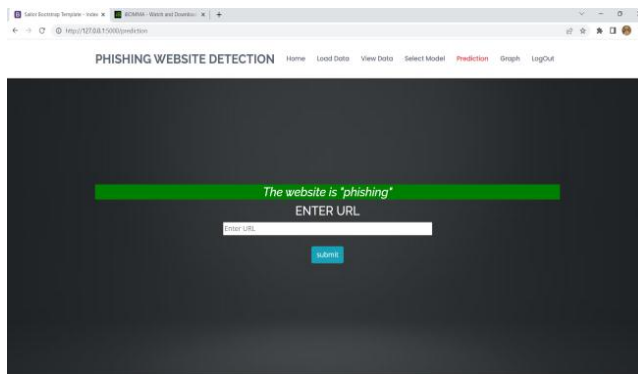


Fig. 18: The given website URL is classified as Phishing

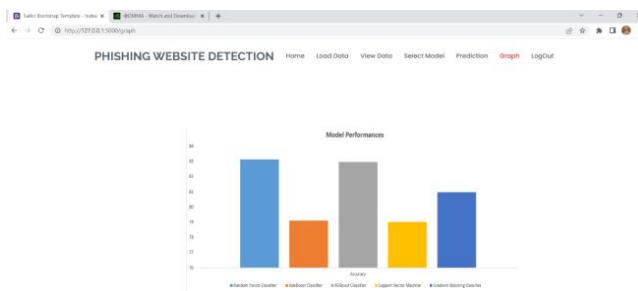


Fig. 19: Accuracy of Algorithms shown in Bar Graph

## 9. CONCLUSION

This paper included various machine learning techniques and methods to find phishing websites. We come to the inference that the larger part of the work is completed using well-known machine learning techniques like XGBoost Classifier, Random Forest Classifier etc. Some authors suggested an up to date system for fraud detection, similar to Phish Score and Phish Checker. In terms of exactness, correctness, recollect, etc., feature combinations were used. Phishing websites are becoming more prevalent every day, thus elements that are used to identify them may be added or replaced with new ones.

## 10. FUTURE SCOPE

There is always a space of improvement in every system. There are more classifiers such as the Bayesian network classifier, Neural Networks. Such classifiers can be included and this could be counted in future to give a more data to be compared with. The project can also include other variants of phishing like smishing, vishing, etc. to complete the system, so these can be implemented. Looking even further out, the methodology needs to be evaluated on how it might handle collection growth.

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