

HEURISTIC APPROACH FOR ZOOMED IMAGE DETECTION OF WILD ANIMALS USING CONVOLUTIONAL NEURAL NETWORKS

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Abstract - Now a days, due to rapid development and quick advancement of digital content, identification and classification of the images became the most crucial task in the field of computer vision. Understanding automatically and analyzing images by system is very difficult for a machine when compared to humans. Several researches have been done to overcome problems in existing classification system, but the output was not accurate as human. In this paper our system uses Convolutional Neural Networks which is a subclass of Deep Neural Network. We train deep convolutional neural networks to identify and predict the name of the animal. Our deep neural networks automatically identifies the animals with more than 93.6% accuracy, and we expect that number to improve rapidly in years to come.

Key Words: Camera-trap images, Deep Learning, Neural Networks, Convolutional Neural Network, ReLu, Softmax, Max Pooling

1. INTRODUCTION

Presently a day, because of quick advancement and upgrade of computerized substance, distinguishing proof and arrangement of the images turned into the most critical undertaking in the field of computer vision. Seeing naturally and breaking down images by framework is exceptionally hard for a machine when contrasted with people. What is more, with regards to the instance of regular biological system, it would be useful on the off chance that we have an itemized information about the creatures and their practices in our common environment. By putting camera traps biologists and researcher are empowering them to contemplate territory, populace sizes and distributions. By camera trapping techniques distinguishing the name of a creature turns into a major solicit and requires a huge sum from human exertion, time and cash. Picture arrangement and item discovery have been taken consideration by Convolutional Neural Networks, which is a sort of Deep Neural Network which was created as comparable as Human Visual framework, Many CNN models were proposed to utilize it for perceiving the article. LeNet has been utilized in this proposed model. To prepare the model the dataset that we utilized is downloaded from an open source dataset.

The paper is standardized in a manner that: division II describes the previous work organized in this similar area. Division III guides us to perform the experiment. The results acquired is conveyed in division IV and it concludes by concluding how this model can be advance its methods for future improvement.

2. SIGNIFICANCE

Camera trap images of the natural habitats offers an opportunity to intrusively collect huge amount of data on animals. One of the main advantages is that it reduces the burden of analyzing the images manually. In detail, deep learning can motorize animal detection for 99.3% of the 3.2 million image Snapshot Serengeti dataset, but by performing the same using human volunteers yields on 96.6% of accuracy. In this context, Convolutional Neural Network is used to identify and describe the animals.

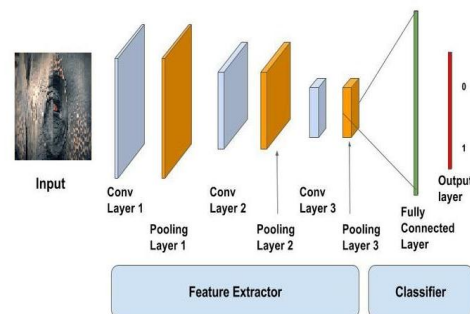


Fig -1: CNN Architecture

3. LITERATURE REVIEW

Chen G, H., et al.[1] discussed Wildlife preservation and the administration of human-wildlife clashes require cost-effective techniques for observing wild creature conduct. Still, camcorder observation can produce enormous amounts of information, which is relentless and costly to screen for the types of intrigue. Yu X., et al.[2] discussed Picture sensors are progressively being utilized in biodiversity observing, with each investigation creating a large number or a huge number of pictures. Effectively

distinguishing the species caught by each picture is a basic test for the progression of this field. Here, we present a computerized species ID technique for natural life pictures caught by remote camera traps. Our procedure begins with pictures that are trimmed out of the foundation. O'Connell AF.,et al[3] stated that a significant part of the hypothesis and approach basic derivation about populace size is worried about populaces that are very much characterized as in one can haphazardly test people related with some area or zone and, typically, remarkably recognize them. Notwithstanding, people inside populaces are spatially sorted out; they have home extents or regions, or some feeling of "place," inside which they live and move about. Mohri M, et al[5] describes a few significant present-day calculations, gives the hypothetical underpinnings of these calculations, and shows key angles for their application. The creators intend to introduce novel hypothetical instruments and ideas while giving compact evidence in any event, for generally propelled themes. Simonyan K,et al[6] examined the impact of the convolutional organize profundity on its precision in the enormous scope picture acknowledgment setting. Our fundamental commitment is a careful assessment of systems of expanding profundity utilizing a design with little (3x3) convolution channels, which shows that a huge enhancement for the earlier workmanship setups can be accomplished by pushing the profundity to 16-19 weight layers. Gomez A,et al[7] Observed creatures in the wild without upsetting them is conceivable utilizing camera catching structure. Programmed activated cameras, which take an explosion of pictures of creatures in their environment, produce incredible volumes of information, yet regularly bring about low picture quality.

4. DATASET

Huge Dataset is required during the training and testing stage. We used this dataset which contains distinct classes of wild animals. A collection of 3200 images. Detailed Dataset is summarized below figure 2.

S.No.	Name of Animal	Number
1.	Lion	800
2.	Tiger	800
3.	Elephant	800

4.	Zebra	800
5.	Monkey	800
6.	Bear	800
7.	Giraffe	800
8.	Impala	800

Fig-2: Various kinds of animals used for training the data

5. PROPOSED MODEL

Numerous attempts are made to naturally distinguish the wildlife in camera-trap images. Be that as it may, the greater part of the specialists depended on past models of distinguishing wildlife creatures naturally utilizing little datasets. As opposed to it, we made an endeavor to handle Deep Learning to naturally extract fundamental highlights that are required to distinguish the creature from camera-trap images utilizing Convolutional Neural Networks. Past endeavors to handle the zoomed images to group creatures don't contain target types of significance. Identification of animal species using deep CNN. They performed to identify the species at a far distance. But we also attempted to identify the wildlife species in blurred and zoomed images. In this context, our work performed far superiorly to theirs: 92.3% for our best network Vs 90.0%. To identify and distinguish different animals a large set of data is needed. These images are gathered from Google images and LILA BC (Labeled Information Library of Alexandria: Biology and Conservation) datasets. Huge Dataset is required during the training and testing stage. We used this dataset which contains distinct classes of wild animals. A collection of 3200 images.

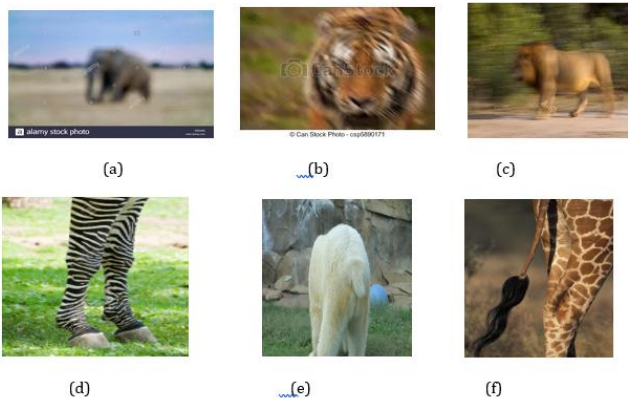


Fig- 3: Some images from the Dataset.

Some of the datasets are shown in fig 2. to train the model, these originally at different resolutions are resized to 64 x 64 pixels. Since the pictures are taken in well-lit conditions and the same foundation that is utilized in preparing the model may not predisposition the neural system.

6. BACKGROUND AND RELATED WORK

Machine Learning: Machine learning is an utilization of artificial intelligence (AI) that gives frameworks the capacity to consequently take in and improve as a matter of fact without being explicitly programmed. Machine learning centers works for the enhancement of computer programs that can get to information and use it to learn explicitly. For instance, when grouping pictures, the machine is prepared with numerous sets of pictures and their relating marks, where the picture is the info and its right name is the yield.

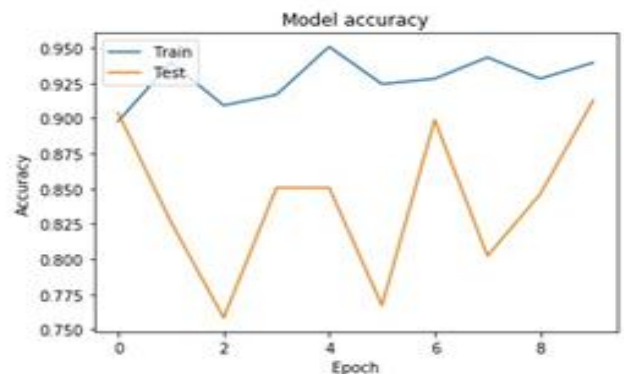
Deep Learning: Deep Learning allows computers to automatically extract multiple levels of abstraction from raw data. Deep convolutional neural systems (deep CNNs) are a class of feedforward DNNs in which each layer of neurons (to be profound at least three layers uses convolutional tasks to extract data from covering small regions originating from the past layers. There have been numerous attempts to naturally recognize creatures in camera-trap images; however, many depended on and-planned highlights to distinguish animals, or were applied to little datasets (e.g., just a few thousand pictures).

Convolutional Neural Network: The network consists of six convolution layers, three Max-Pooling layers, followed by two crammed fully connected layers. Each time Max-Pooling is added, the number of the next convolution filtrate doubles. The number of convolution filters is 64, 128, and 256, respectively. The window size of the filters is 3x3. Max pooling layers with a stride of size 2x2 is placed after each of

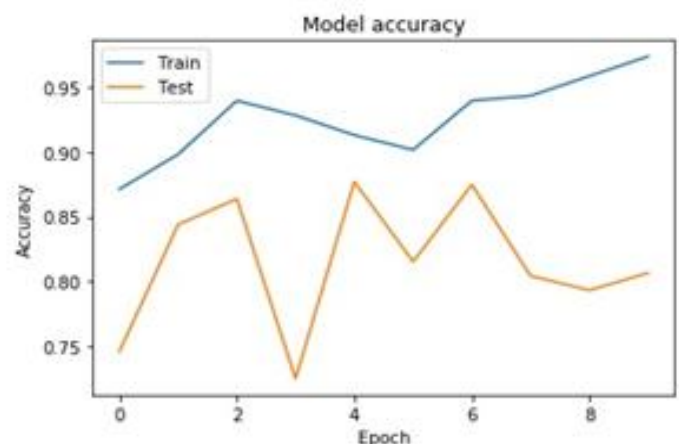
two convolutional layers. Max-Pooling is used to encapsulate the filter area which is considered as a type of non-linear down sampling. Max-Pooling is helpful in providing a form of translation invariance and it reduces the computation for the deeper layers.

7. EXPERIMENTAL RESULTS

The Dataset is prepared with 80% training data while 20% of validation data. Different models are tested. The model is tested with various actuation functions for taking the info. From the start, we utilized SoftMax and ReLu functions; it gave 92.3% accuracy and utilized tangent hyperbolic and ReLu it gave 86.8% precision. Furthermore, the SoftMax function is quicker and gives a superior outcome than the tangent hyperbolic function. In this way, the model is finished with the SoftMax function. For recognizing species tasks, the specific yield layer created the probabilities of one being among 15 distinct species in the dataset. Conversely, in this work, we look to harness deep learning to automatically extract vital features to distinguish creatures.



Graph-1: Model accuracy for ReLu



Graph-2: Model accuracy for Tangental Hyperbolic

In Graph 1, the data is trained and tested using relu and softmax activation functions. In the graph, we observe that the training accuracy is constant, and we can observe that there is a huge rise in accuracy in each epoch and slightly decrease in accuracy in the middle and at last. This is because ReLu is a nonlinear function, it back propagates the errors and has multiple layers of neurons activated in it.

In Graph 2, the data is trained and tested using tangent hyperbolic and softmax activation functions. We observe that the huge variation in the training as well as the testing and the accuracy is less than the above model. This is because the tangent hyperbolic function is a nonlinear function and the mean for the hidden layers is very close or equal to zero.

8. CONCLUSION

The study of Convolutional Neural Network helped to detect the wildlife animals in the camera-trap images. Perhaps, more importantly, our result shows that Deep Learning technology can come to rescue for human volunteers and researchers. In particular, for animal identification, our system attained 92.3% accuracy whereas, human volunteer species are estimated to be only 90.0% accurate. There are many ways for future enhancements, but here we mention particularly two assuring ones. The first method we used is Deep Learning to identify the animals in the wildlife and Batch processing to speed up the training process. The second method is automatically styling the multiple species thereby, stepping up the accuracy.

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