# Institute Timetable Scheduler 

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#### Abstract

This paper presents a better approach to prepare the timetable of the university rather than using the manual system. The manual system of creating a timetable for the college with a large number of students is very time consuming and usually ends up with various classes clashing either at the same room or with the same teacher having more than one class at a time. To overcome these hectic problems we propose to make an automated scheduler. The system we will develop will take various inputs like details of students, subjects and classrooms depending upon these inputs it will create or generate a possible timetable. Making best utilization of all resources in a way that will best opt any of constraints or college rules. This can be achieved by using Genetic Algorithm.


Key Words - Scheduler, Timetable, Genetic Algorithm.

## 1. INTRODUCTION

A manual lecture time-table scheduling demands considerable time and efforts. Although, most of the work done in the administrative field has been digitised, the lecture time table scheduling is still done manually across universities due to its inherent difficulties.

This scheduling problem is based on constraint satisfaction; in which we intend to find a solution which satisfies the given set of constraints. This problem draws its roots to the 'NP-Hard' class of problems in which the computational time required for scheduling tends to grow exponentially as the number of variables increases. Through our project, we reckon a realistic time-table algorithm which is capable of handling hard as well as soft constraints.

## 2. LIMITATIONS OF EXISTING SYSTEMS

All the Existing methods used were either manual, local search or using algorithms whose time complexity reaches polynomial time.

As mentioned when Timetable generation is done, it should consider the maximum and minimum workload that is in a college. In those cases, timetable generation will become more complex. Also, it is a time consuming process.

We know all institutions or organizations have their own timetable; managing and maintaining these will not be difficult. Considering workload with this scheduling will make it more complex.

## 3. PROPOSED SYSTEM

Our paper entitled "Institute Timetable scheduler" is meant to generate timetable scheduling processes in colleges or in any other institutions which could minimize the human effort and maximize the efficiency and the timetable is stored in excel sheets.

Main Objectives are :-

- The final system should be able to generate time tables in a completely automated way which will save a lot of time and effort of institute administration.
- To make the timetable system generic so that it can work equally well for different schools, colleges and universities.
- User defined constraints handling.
- Ease of use for users of the system so that he/she can make automatic timetable..
- Focus on optimization of resources i.e teachers, labs and rooms etc
- Provide a facility for everyone to view the timetable.
- Generate multiple useful views from timetable.


Figure 1: Detailed Design

## 4. METHODOLOGY / PROCEDURES

## Genetic Algorithm -

Genetic Algorithm (GA) is an adaptive heuristic search algorithm that belongs to the larger part of evolutionary algorithms. Genetic algorithm is based on the ideas of natural selection and genetics. It is intelligent in exploitation of random search provided with historical data to direct the search into the region of better performance in solution space. It is commonly used to generate high-quality solutions for optimization problems and search problems.


Figure 2: Flow of Genetic Algorithm

## Procedure

Algorithm for Genetic:

Step 1: Initialize the Data Set
Example :-


Figure 3: Initializing Data

## Step 2: Create Population

This will take these dataset and make a Schedule and a group of 9 Schedule is termed as a Population.
Example :- Here we take 5 sets of schedules for your simplicity.
[ [Schedule 1],
[Schedule 2],
[Schedule 3],
[Schedule 4],
[Schedule 5]]
Each Schedule Consists of 70 Classes
[Schedule] >> [[Class 1],[Class 2],[Class 3] $\qquad$ [Class 70]]

Each Class Consists of 3 parameters
[Class] >> [Course Name , Room Number , Instructor List]
Step 3: Calculate Fitness of the population
We then take this whole population and Calculate fitness by taking one Schedule at a time.

## Fitness Calculation

Fitness $=1 /\left(\left(1.0^{*}\right.\right.$ Number of conflict +1$\left.)\right)$
The Conflicts are :-

- No Two Classes should have the same Teacher at the same time.

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- No Two Lectures should take place at the same room at the same time.
- Number of hours of a particular lec should be maintained.

If any of the above conflicts occur then the number of conflict parameters increases.
After Calculating fitness we sort it


Figure 4: Fitness
If Fitness is Equal to 1 i.e Number of Conflicts is Equal to 0
Then,
Print the Table Generated
Else

## - 3.1 Crossover the Population

In Crossover we take 2 schedules at a time from the population and perform crossover operation.

## Example :-

Schedule 1 > [[Class 1],[Class 2],[Class 3] ... .....[Class 70]]
Schedule 2 > [[Class 1],[Class 2],[Class 3]...... .....[Class 70]]
We then set crossover rate at $\mathbf{0 . 5}$
Using this we form a new schedule
We generate a random number and compare it with the crossover rate.
For all 70 Classes
If rand > rate then,
new Schedule of that class > Schedule 1 of that class

Else
new Schedule of that class > Schedule 2 of that class.

- 3.2 Mutate the Crossover Population

In mutation we take the crossover Schedules one at a time and perform Mutation

## Example :-

First we Initialize a new Schedule then we take the crossover Schedule
Crossover Schedule 1 > [[Class1] , [Class2] , [Class3] $\qquad$ . [Class 70]]

We set Mutation rate at $\mathbf{0 . 0 1}$
We generate a random number and compare it with the crossover rate.
For all 70 classes
If rand $\mathbf{>} \mathbf{0 . 0 1}$ then,
Crossover Schedule of that class > new Schedule of that class

- 3.3 Thus after Mutation we got the new Evolved Population.
- $\quad$ Step 4: Go to step 3
- Step 5: END

5. SIMULATIONS AND EXPERIMENTAL RESULTS


Figure 5: Account Login


Figure 6: Welcome Page


Figure 7: Add Details Page


Figure 8: Faculty Timetable


Figure 9: Room Timetable

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Figure 10：Class Timetable

## CONCLUSION

It is an intricate task to organize and manage the schedule of the entire faculty throughout the university and also assign specific subjects to them as per their expertise which fulfills the requirement of the students．Our proposed system will help to overcome the impediment faced because of physical means．Our system has the potential to generate a time－ table for any number of courses across departments／sections in a university In the broader aspect，this can also be put to use by various commercial organizations too．

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